

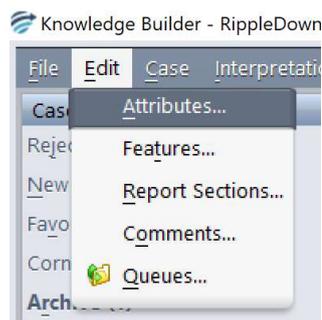
Attribute Mapping within RippleDown

RippleDown will automatically add any new attributes received by the data source to the relevant project. The attribute mapping for all projects can be found in RippleDown by:

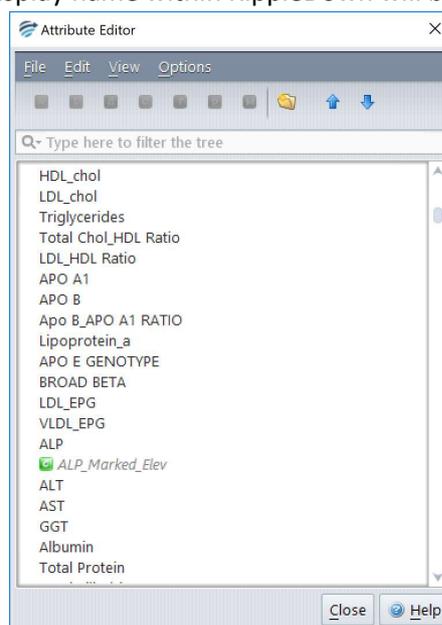
1. Logging in to the Knowledge Builder module.



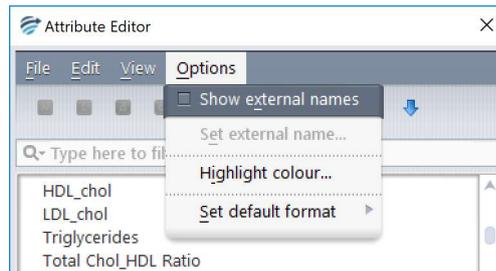
2. Open the desired project.
3. Go to **Edit | Attributes**.



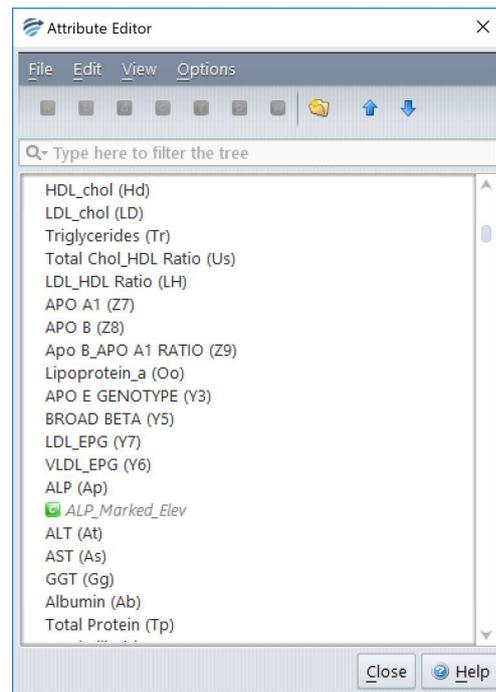
4. The attribute editor will display all attributes ever received by RippleDown for the installation instance. The display name within RippleDown will be shown.



5. From the Options menu select “Show external names”.



6. The external name mapped to each attribute will now be shown beside the display name.



7. The external name of an attribute can be changed first selecting the attribute, then selecting “Set external name” from the Option menu.

